Version 2: 2E/L2

Name: _____ Counter: _____

Kor-Lyan Leklant Scout Cruiser

BABYLON 5 WARS 2ND EDITION

SPECS
Class: Capital Ship
In Service: 2243
Point Value: 700
Ramming Factor: 220
Jump Delay: 30 Turns

MANEUVERING
Turn Cost: 1 x Speed
Turn Delay: 1 x Speed
Accel/Decel Cost: 4 Thrust
Pivot Cost: 2+2 Thrust
Roll Cost: 2+2 Thrust

COMBAT STATS
Fwd/Aft Defense: 13
Stb/Port Defense: 15
Engine Efficiency: 4/1
Extra Power: +0
Initiative Bonus: +0

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	4	5	6	7	8	9	10	11	12
Turn Delay	1	2	3	4	5	6	7	8	9	10	11	12

HANGAR
0 Fighters
4 Shuttles: Thrust: 5
Armor: 1 Defense: 9/9
2 Weapon Hardpoints

WEAPON DATA

Standard Particle Beam
Class: Particle
Modes: Standard
Damage: 1d10+6
Range Penalty: -1 per hex
Fire Control: +4/+4/+4
Intercept Rating: -2
Rate of Fire: 1 per turn

Class-D Missile Rack
Class: Ballistic
Missiles: 20
Range Penalty: None
Fire Control: +3/+3/+3
Rate of Fire: 1 per turn
Special: Fires only missiles of types A, C, I, or Z.

Class-F Missile Rack
Class: Ballistic
Missiles: 10
Range Penalty: None
Fire Control: +3/+3/+3
Rate of Fire: Varies
Can fire as a class-S, class-L, or class-R rack.

Limpet-Bore Torpedo
Class: Ballistic
Torpedoes: 5
Damage: 2d10+10
Maximum Range: 30
Range Penalty: None
Fire Control: +4/+2/--
Rate of Fire: 1 per 2 turns
Special: Seeks target system. Ignores armor upon detonation. Scores no overkill. See rules.

Limpet-Bore Torpedoes Launcher #1

FORWARD HITS
1-5:	Retro Thrust
6:	Limpet-Bore
7-9:	Class-D Rack
10-18:	Forward Struct
19-20:	PRIMARY Hit

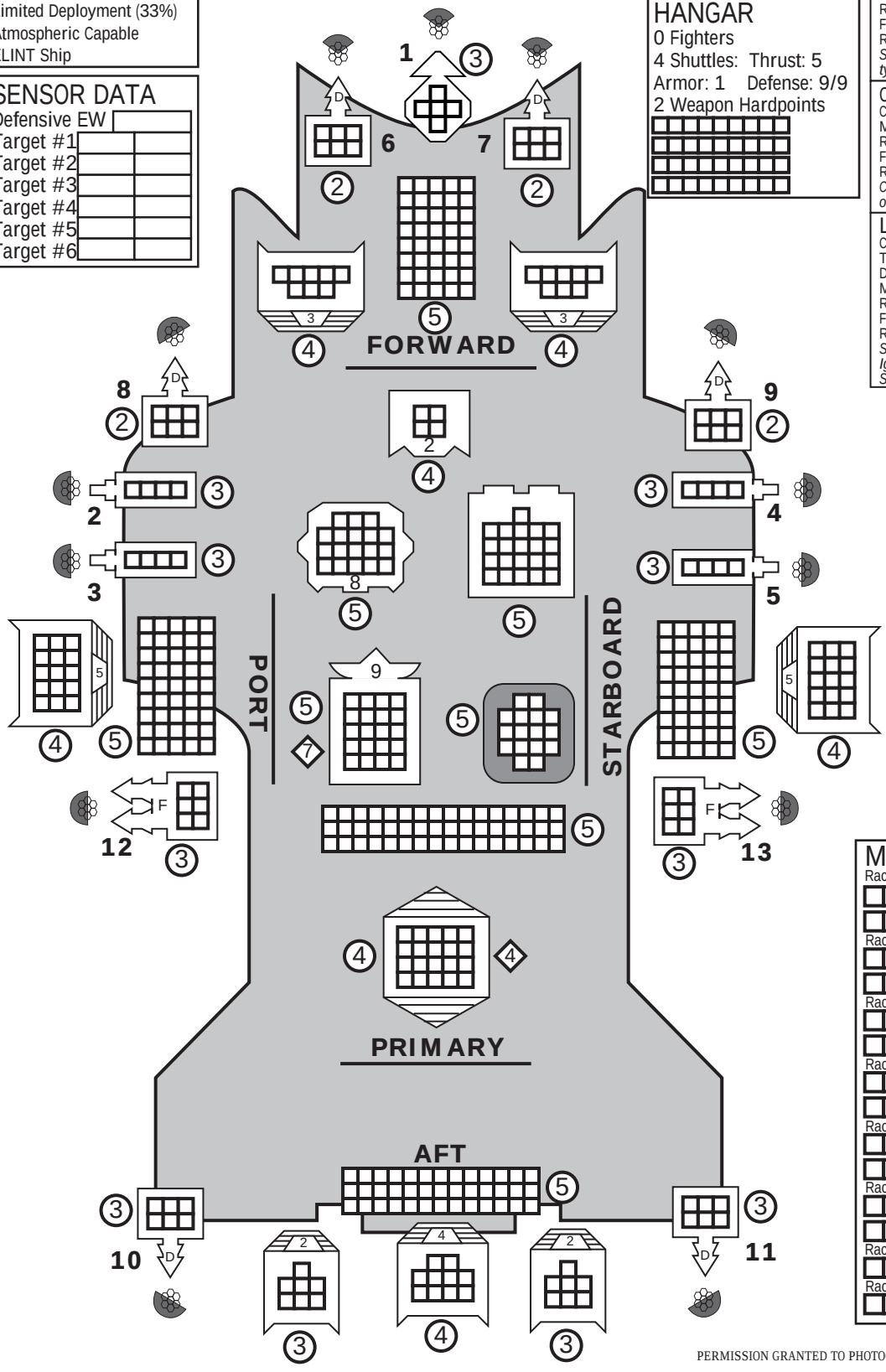
SIDE HITS
1-5:	Port/Stb Thrust
6-7:	Class-F Rack
8-9:	Class-D Rack
10-11:	Std. Particle Beam
12-18:	Port/Stb Structure
19-20:	PRIMARY Hit

AFT HITS
1-6:	Main Thrust
7-9:	Class-D Rack
10-18:	Aft Structure
19-20:	PRIMARY Hit

PRIMARY HITS
1-10:	Primary Struct
11-12:	Jump Drive
13-14:	Sensors
15-16:	Engine
17:	Hangar
18-19:	Reactor
20:	C & C

SPECIAL NOTES
Limited Deployment (33%)
Atmospheric Capable
ELINT Ship

SENSOR DATA
Defensive EW
Target #1
Target #2
Target #3
Target #4
Target #5
Target #6



ICON RECOGNITION
- Thruster
- C & C
- Sensors
- Engine
- Jump Engine
- Reactor
- Hangar
- Class-F Missile Rack
- Class-D Missile Rack
- Limpet-Bore Torpedo
- Std Particle Beam

MISSILES
Rack #6
Rack #7
Rack #8
Rack #9
Rack #10
Rack #11
Rack #12
Rack #13

TM & © WARNER BROS.
PERMISSION GRANTED TO PHOTOCOPY FOR PERSONAL USE (S02)